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AAA games like Call of Duty are typically made using a combination of programming languages, motion capture technology, and advanced software tools. The game's code is written in programming languages such as C++ and C#. Developers use these languages to create the game's mechanics, AI, physics, and other features.

How are AAA games like Call of Duty made in terms of coding, mo-cap ...

: How-are-AAA-games-like-Call-of-Duty-made-in-terms-...

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Call of Duty is a video game series and media franchise published by Activision, starting in 2003. The games were first developed by Infinity Ward, then by Treyarch and Sledgehammer Games. Several spin-off and handheld games were made by other developers.

Call of Duty - Wikipedia

en.wikipedia : wiki : Call\_of\_Duty

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Call of Duty: Modern Warfare III is a 2024 first-person shooter video game developed by Sledgehammer Games and published by Activision. It is a sequel to 2024's Modern Warfare II, serving as the third entry in the rebooted Modern Warfare sub-series and the twentieth installment in